

LIVING ROOM - ALCIBIADES TEMPUS - CURRENT TIME

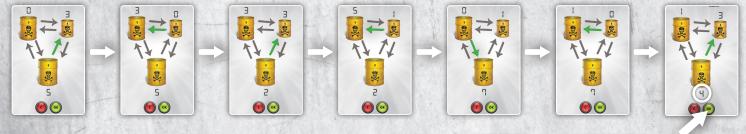
- After you took cards 72, 53 and 35 that are visible, look closely at the longcase clock: number 17 is hidden. Take card 17.
- Remember to take card , on the lower left side of card 79.
- The message from Alcibiades Tempus (1) tells you that need the exact fuel quantity for the machine to work. According to the red light, four doses are missing. Enter into machine 53.

Transfer fuel from barrel to barrel until you have 4 doses in one of them.





barrel 8 to barrel 3 - barrel 3 to barrel 5 - barrel 8 to barrel 3 - barrel 3 to barrel 5 - barrel 5 to barrel 8 - barrel 3 to barrel 5 - barrel 8 to barrel 3



Fill the machine with the four doses: +50 + 21 = 71. Take card 71.



Start machine 73. You must enter one date and the only one available to you is in the book 3 : "Published in 1900". Enter 1900 in the machine. Take card (11).



LIVING ROOM AND GARDEN - VICTOR TEMPUS - 1900











- According to the news article the code to the safe results from the books.

 Look at the titles, they all have a number:
 - Vivaldi's 4 seasons
 - Oblivion equals 0
 - The 7 deadly sins (after putting the book back)
 - The Tilted Infinity equals 8 (because the infinity symbol is a tilted 8)
 - Solitude is 1

Enter code 40781 in machine (iii).

Take card 🟠.

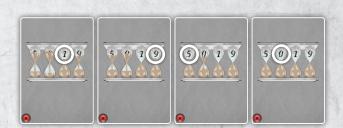




LIVING ROOM - ALCIBIADES TEMPUS - CURRENT TIME



Enter into machine . The hourglasses must be inverted. But how? Point the top of your device (tablet or phone) to the floor! Various numbers will appear, but they must be put in sequence. Pay attention to the sand flow and order them from the fastest to the slowest: 1, 9, 5 et 0. Enter the 1950 date in machine . Take card .



LIVING ROOM AND GARDEN - HECTOR TEMPUS - 1950

- Number 12 is hidden in the frozen basin of card 3. Take card 3.
- Enter into machine . The number of notes you hear corresponds to the "Quartet for the end of times" score (card .).

 Now, focus on the metronome. It makes a sound on specific notes: 1, 9, 7 et 4.

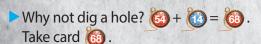
 Enter the 1974 date in machine .

 Take card .





LIVING ROOM AND GARDEN - VICTOR TEMPUS - 1900





Put inside this hole the acorn you found on card $46 \cdot 60 + 9 = 77 \cdot 60$. Take card $677 \cdot 60 \cdot 60 \cdot 60 = 60$.





LIVING ROOM AND GARDEN - HECTOR TEMPUS - 1950

A big 28 is written on the wooden box (77).

Take card 28.





In Igor's diary (28) you read that he could use some help.

Use your pocket knife (26) to engrave something on the tree. (19).

19 + 20 = 45.

Take card 45.





Write Sophie's and Igor's initials inside the heart, then simply take cards (1) and (8).









S and I can also be read 5 + 1, and 5 + 1 = 6. Take card





DIFFERENT TIMES



Enter into machine and talk to the boy. First, ask him "Are you Alcibiades?", then tell him "It is I Hector." Then, give him the book you found in Victor Tempus' safe 2 +23 = 5.

Take card 5.









There is an important information on card [75]: "The anomalies will be located as far in the past as in the FUTURE." You caught the butterfly in 1900. As we currently are in 2019, this occurred 119 years ago. So, travel 119 years into the future!

2019 + 119 = 2138. Enter 2138 in machine 7. Take card 8. .



If you play in 2020, 2021, or any other year for that matter, use the year in which you are playing! You will thus go to 2139, 2140, etc. If this doesn't work, check the settings of your device as they may be not up to date.

Erase the fireplace from the plan, the fireplace disappears from the Current Time and the paper previously stuck inside it falls to the floor!

Take card

Ta





Time has come to retrieve the gizmo from the block of ice.

12 + 10 = 22. Take card 22.





Saw off a few of the oak's dead branches: 9 + 10 = 29.

Take card 29.







DIFFERENT TIMES (CONT'D)



Light a fire: 35 + 29 = 64. Take card 64.



- ightharpoonup Melt the ice: (22) + (64) = (86). Take card (86).
- You have the time-hopper and its user manual. You must subtract the cause of the malfunction and not add it. The butterfly is the cause, so: 86 - 70 = 6. Take card 16.



▶ Return to when you started: the current year (2019 if you are playing in 2019, 2020 if you are playing in 2020, 2021 if it is 2021, etc.) Enter the 2019 date in machine 71. Take card 99.

All is back to normal. You have enough fuel for one last trip. The time has come to return to your starting point and meet with the professor.

If it does not work, check the year your device displays. Maybe it is not up to date!

The app vibrates in a strange way and the machine button flashes. Press the machine button.

There are 8 buttons and 4 diodes. You must choose which buttons to press.

Look at the Professor's living room: various butterflies appeared in the illustration after the cards where placed. Look at their colors, from left to right: purple - green - blue - green.

Press these buttons in the machine.



Note: Black for the second butterfly and white for the fourth butterfly are valid choices as well.

Congratulations! The machine is destroyed, and the timeline is restored.



